

---

# **swift-watch-folder Documentation**

***Release latest***

**Jul 03, 2018**



---

## Contents:

---

<b>1</b>	<b>Installation</b>	<b>1</b>
1.1	Install script . . . . .	1
1.2	Build binary from source . . . . .	1
1.2.1	1. Clone source code . . . . .	1
1.2.2	2. Install packages and run tests . . . . .	1
1.2.3	3. Build binary . . . . .	2
1.2.4	3. You can find binaries in <b>build</b> folder . . . . .	3
<b>2</b>	<b>Configuration</b>	<b>5</b>
2.1	Configuration file . . . . .	5
2.1.1	Global . . . . .	5
2.1.2	Folder section . . . . .	7
2.1.3	Dedup options (under Folder section) . . . . .	9
2.2	Run . . . . .	9
2.2.1	Help message . . . . .	9
<b>3</b>	<b>Development</b>	<b>11</b>
3.1	Build documentation . . . . .	11
3.2	Unit tests . . . . .	11
3.3	Run tests with Gitlab runner and docker . . . . .	11
3.3.1	Install gitlab runner and docker . . . . .	11
3.3.2	Run unit and build tests . . . . .	12
<b>4</b>	<b>Indices and tables</b>	<b>13</b>



# CHAPTER 1

---

## Installation

---

### 1.1 Install script

The install script only supports `systemd` for Linux OS (like **CentOS 7.x** and **Ubuntu 16.04**), so if your Linux distro supports that and you can give a try.

```
$ curl https://cloud.swiftstack.com/v1/AUTH_gowf/gowf/install-gowf.sh | bash
```

### 1.2 Build binary from source

#### 1.2.1 1. Clone source code

```
$ mkdir -p ${GOPATH}/src/github.com/swiftstack
$ cd ${GOPATH}/src/github.com/swiftstack
$ git clone https://github.com/swiftstack/go-watch-folder
```

#### 1.2.2 2. Install packages and run tests

Please install `automake` package on your Mac to make sure you can use `make` command.

```
$ make prepare
go get -u github.com/sanbornm/go-selfupdate/...
go get -u github.com/jteeuwen/go-bindata/...
go get -u github.com/golang/dep/cmd/dep
dep ensure

$ make test
## Unit tests for GoWF ##
```

(continues on next page)

(continued from previous page)

```

Usage of /var/folders/6g/9slv6z496gn6q8n0vmhd1vh0000gn/T/go-build594409299/b001/gowf.
→test:
.

.

INFO: 2018/07/03 16:14:44 watch.go:133: Checker-0 (/Users/charles/gowork/src/github.
→com/swiftstack/go-watch-folder/gowf/testdata/dummyswift.conf): /private/tmp/dummy_
→(0 files are shuffled)
DEBUG: 2018/07/03 16:14:44 stats.go:57: Local: 0 files
DEBUG: 2018/07/03 16:14:44 stats.go:58: Remote: 0 objects
DEBUG: 2018/07/03 16:14:44 stats.go:59: Trigger jobs: 0 by User, 0 by GoWF
DEBUG: 2018/07/03 16:14:44 stats.go:60: Jobs in queue: 0 objects
DEBUG: 2018/07/03 16:14:44 stats.go:61: Jobs in progress: 0 SLOs, 0 objects,
→ 0 objects, 0 MD5 calculation
DEBUG: 2018/07/03 16:14:44 stats.go:63: Jobs uploaded: 0 successes, 0 failures, 0 disregard
type: %!s(bool=true)
type: %!s(bool=true)
--- PASS: TestRunWatchFolderTask (3.01s)
PASS
coverage: 46.7% of statements
ok    github.com/swiftstack/go-watch-folder/gowf      (cached)        coverage: 46.7%
→of statements
.

.

.

==== RUN  TestCompareDeduperHasAnchor
Dedup: 2018/07/03 16:15:08 deduper_test.go:75: Alloc = 102503 KiB, TotalAlloc = 4935966 KiB, Sys = 2067266 KiB, NumGC = 36 KiB
2018/07/03 16:15:10 TestCompareDeduperNonStreaming took 1.472720069s
Dedup: 2018/07/03 16:15:10 deduper_test.go:75: Alloc = 196539 KiB, TotalAlloc = 5459877 KiB, Sys = 2067266 KiB, NumGC = 50 KiB
Dedup: 2018/07/03 16:15:10 deduper_test.go:75: Alloc = 100 KiB, TotalAlloc = 5459877 KiB, Sys = 2067266 KiB, NumGC = 51 KiB
delete random write file /tmp/100MB
--- PASS: TestCompareDeduperHasAnchor (1.96s)
PASS
coverage: 94.9% of statements
ok    github.com/swiftstack/go-watch-folder/dedup      (cached)        coverage: 94.9%
→of statements

```

### 1.2.3 3. Build binary

```

$ make binary
go-bindata -pkg main -o cmd/templates.go tmpl/*.html
GOOS=linux GOARCH=amd64 go build -ldflags "-w -s -X main.Version=0.0.8-25-g4ea76d6 -X
→main.UpgradeServer=https://cloud.swiftstack.com/v1/AUTH_gowfdev/" -o build/gowf.
→linux cmd/gowf.go
GOOS=freebsd GOARCH=amd64 go build -ldflags "-w -s -X main.Version=0.0.8-25-g4ea76d6 -
→X main.UpgradeServer=https://cloud.swiftstack.com/v1/AUTH_gowfdev/" -o build/gowf.
→freebsd cmd/gowf.go
GOOS=windows GOARCH=amd64 go build -ldflags "-w -s -X main.Version=0.0.8-25-g4ea76d6 -
→X main.UpgradeServer=https://cloud.swiftstack.com/v1/AUTH_gowfdev/" -o build/gowf.
→exe cmd/gowf.go

```

(continues on next page)

(continued from previous page)

```
GOOS=linux GOARCH=amd64 go build -ldflags "-w -s -X main.Version=0.0.8-25-g4ea76d6 -X main.UpgradeServer=https://cloud.swiftstack.com/v1/AUTH_gowfdev/" -o build/gowf-web.
GOOS=freebsd GOARCH=amd64 go build -ldflags "-w -s -X main.Version=0.0.8-25-g4ea76d6 -X main.UpgradeServer=https://cloud.swiftstack.com/v1/AUTH_gowfdev/" -o build/gowf-
GOOS=windows GOARCH=amd64 go build -ldflags "-w -s -X main.Version=0.0.8-25-g4ea76d6 -X main.UpgradeServer=https://cloud.swiftstack.com/v1/AUTH_gowfdev/" -o build/gowf-
GOOS=darwin GOARCH=amd64 go build -ldflags "-w -s -X main.Version=0.0.8-25-g4ea76d6 -X main.UpgradeServer=https://cloud.swiftstack.com/v1/AUTH_gowfdev/" -o build/gowf-
GOOS=darwin GOARCH=amd64 go build -ldflags "-w -s -X main.Version=0.0.8-25-g4ea76d6 -X main.UpgradeServer=https://cloud.swiftstack.com/v1/AUTH_gowfdev/" -o build/gowf-
web.darwin cmd/gowf-web.go cmd/templates.go
```

## 1.2.4 3. You can find binaries in build folder

```
$ tree ${GOPATH}/src/github.com/swiftstack/go-watch-folder/build
/Users/charles/gowork/src/github.com/swiftstack/go-watch-folder/build
├── gowf-web.darwin
├── gowf-web.exe
├── gowf-web.freebsd
├── gowf-web.linux
├── gowf.darwin
├── gowf.exe
├── gowf.freebsd
└── gowf.linux

0 directories, 8 files
```



# CHAPTER 2

---

## Configuration

---

### 2.1 Configuration file

#### 2.1.1 Global

```
[global]
user = demo
auth = http://192.168.190.21/auth/v1.0
key = demo

concurrency = 10

# default segment_size is 10MB
segment_size = 10485760
segment_container_prefix = .segment_

recursive = True
preserve_path = True
```

#### user

User name for obtaining an auth token.

#### auth

URL for obtaining an auth token.

#### key

Key for obtaining an auth token.

## concurrency

It allows watch folder spawns how many threads to handle the upload jobs in the waiting queue. The default value is 10.

## segment\_size

The segments size for Static Large Object(SLO). The default value is 10485760 (10MB)

## segment\_container\_prefix

The prefix string of segment container when gowf creates new segment container, the default value is .segment\_

## recursive

Watch subdirectories for file changes if set True. The default value is False.

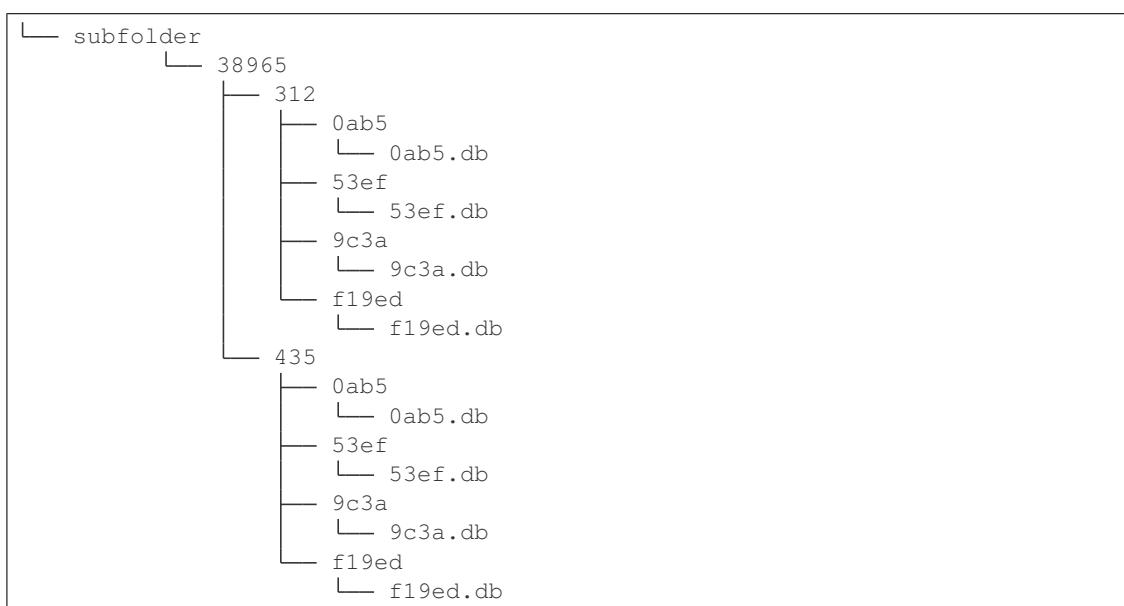
## preserve\_path

Constructing an object name (include the relative path) when it is *True*. The default value is *False*

For example, if you have a file called `woof.txt`, and it is under the folder `/<the_folder_you_watched>/dog/staffy/``, the relative path of the file is `dog/staffy/woof.txt`, so the object name in Swift will be ``dog/staffy/woof.txt`.

When `False`, objects will always be named after the basename of the source file (eg, `woof.txt`).

If you have some files have the same name (`0ab5.db`, `53ef.db`, ... etc) in different subfolders (``312/0ab5``, ``435/0ab5``) in below,



When you set `recursive = True` and `preserve_path = False`, watch folder tries to overwrite the target object in remote (`0ab5.db`) when one of local files is updated (`subfolder/38965/312/0ab5/0ab5.db` or

subfolder/435/312/0ab5/0ab5.db). So the remote object will be the one is updated recently, please be aware this use case.

## 2.1.2 Folder section

```
[/tmp/b1]
storage_policy = Standard-Replica
container = b1RR
# segment_container = b1RR+mysegment

# split with comma
file_patterns = *.txt, *.log

# expired remote object in `expired_after`
# y: year, w: week, d: day, h: hour, m: minute, s: second
expired_after = 60s

# Metadata for objects
metadata = key1:val1, key2:val2

# dedup parameters
anchor = 0
anchor_upper_bound = 536870912
anchor_lower_bound = 1048576
anchor_divider = 128
min_divider = 2
max_multiplier = 2
buffer_read_gate = 536870912
buffer_read_size = 1073741824
```

## **storage\_policy**

The option allows you to create containers and segment containers under the specific storage policy. Default value is ‘‘(Empty)’ and it’ll use the default policy that defines in the Swift cluster.

### Note:

If the container or segment container is exist and has a different storage policy, the watch folder won't upload any objects until you correct the policy in config file or use a new container/segment container.

You'll see some errors in below,

```
2017-08-28 08:33:01,502 - watch-uploader - INFO - Created Container(post_
˓→container) testSWF with Standard-Replica policy
2017-08-28 08:33:01,502 - watch-uploader - INFO - Created Container(post_
˓→container) testSWF with Standard-Replica policy
2017-08-28 08:33:01,671 - watch-uploader - INFO - Get(stat_container) _  
˓→container (testSWF_seg), policy: Reduced-Redundancy
2017-08-28 08:33:01,671 - watch-uploader - ERROR - Current container(testSWF_  
˓→seg) policy(Reduced-Redundancy) is mismatch! (Standard-Replica)
```

## container

The remote container name.

## **segment\_container**

The remote segment container name.

## **file\_patterns**

Only upload files that matched the patterns, split with comma

```
file_patterns = *.log.gz  
file_patterns = *.gz,*.zip
```

## **expired\_after**

When you set this option in the configuration, the uploaded files under this folder will expire after the value you set. If you want to keep the uploaded files forever, please remove this option under the folder section.

```
# 300 seconds  
expired_after = 300s  
  
# 5 minutes  
expired_after = 5m  
  
# 24 hours  
expired_after = 24h  
  
# 90 days  
expired_after = 90d  
  
# 7 years  
expired_after = 7y  
  
# 2 days 10 hours  
expired_after = 2d10h
```

## **metadata**

You can add metadata for each file that you want to upload from this folder.

```
metadata = key-1:value-1,key-2:value-2
```

### 2.1.3 Dedup options (under Folder section)

**anchor**  
**anchor\_upper\_bound**  
**anchor\_lower\_bound**  
**anchor\_divider**  
**min\_divider**  
**max\_multiplier**  
**buffer\_read\_gate**  
**buffer\_read\_size**

## 2.2 Run

```
# Run with single configuration file
$ gowf -config gowf.conf

$ gowf -config gowf.conf -config gowf-2nd.conf

# run it in debug mode (turn on log-level to debug)
$ gowf -config gowf.conf -log-file log.txt -log-level DEBUG

# run it in debug mode and store statistic report in stats folder.
$ gowf -config gowf.conf \
    -log-file log.txt \
    -log-level DEBUG \
    -stats-folder stats
```

### 2.2.1 Help message

```
$ ./gowf -h
Usage of ./gowf:
-config value
    A config file. To run multiple config files, please try '-config <config1> -config <config2>'
-dedup
    Enable dedup feature for large object
    ** THIS IS AN EXPERIMENTAL FEATURE, PLEASE CONTACT SWIFTSTACK FIRST ***
-log-file string
    Log file (default "gowf.log")
-log-level string
    Log level (DEBUG or INFO) (default "INFO")
-stats-folder string
    Store statistic output in the folder
-update
    Update to the latest version
```

(continues on next page)

(continued from previous page)

-version	Version
----------	---------

# CHAPTER 3

---

## Development

---

### 3.1 Build documentation

```
### If you don't have sphinx installed on your Mac,  
### please install that first  
$ brew install sphinx  
  
$ make doc
```

You should able to find this documentation under `docs/build/html/`.

### 3.2 Unit tests

```
$ make test  
  
### Check code coverage  
$ go tool cover -html=coverage.gowf.out  
$ go tool cover -html=coverage.dedup.out
```

### 3.3 Run tests with Gitlab runner and docker

#### 3.3.1 Install gitlab runner and docker

- Gitlab runner for Mac  
<https://docs.gitlab.com/runner/install/osx.html>
- Docker for Mac  
<https://docs.docker.com/docker-for-mac/install/>

### 3.3.2 Run unit and build tests

```
$ make gitlab
gitlab-runner exec docker format
WARNING: Since GitLab Runner 10.0 this command is marked as DEPRECATED and will be
→removed in one of upcoming releases
WARNING: You most probably have uncommitted changes.
WARNING: These changes will not be tested.
Running with gitlab-runner 10.4.0 (857480b6)
on ()
Using Docker executor with image golang:1.9.2 ...
Using docker image
→sha256:9427850b2591293a89c98ac80a9f8a67358998ea71d40fb2064c16ed7228c96d for
→predefined container...
Pulling docker image golang:1.9.2 ...
.

.

.

GOOS=linux GOARCH=amd64 go build -ldflags "-w -s -X main.Version=0.0.8-26-gd1389df -X
→main.UpgradeServer=https://cloud.swiftstack.com/v1/AUTH_gowfdev/" -o /builds/
→project-0/build/gowf.linux cmd/gowf.go
GOOS=freebsd GOARCH=amd64 go build -ldflags "-w -s -X main.Version=0.0.8-26-gd1389df -
→X main.UpgradeServer=https://cloud.swiftstack.com/v1/AUTH_gowfdev/" -o /builds/
→project-0/build/gowf.freebsd cmd/gowf.go
GOOS=windows GOARCH=amd64 go build -ldflags "-w -s -X main.Version=0.0.8-26-gd1389df -
→X main.UpgradeServer=https://cloud.swiftstack.com/v1/AUTH_gowfdev/" -o /builds/
→project-0/build/gowf.exe cmd/gowf.go
GOOS=linux GOARCH=amd64 go build -ldflags "-w -s -X main.Version=0.0.8-26-gd1389df -X
→main.UpgradeServer=https://cloud.swiftstack.com/v1/AUTH_gowfdev/" -o /builds/
→project-0/build/gowf-web.linux cmd/gowf-web.go cmd/templates.go
GOOS=freebsd GOARCH=amd64 go build -ldflags "-w -s -X main.Version=0.0.8-26-gd1389df -
→X main.UpgradeServer=https://cloud.swiftstack.com/v1/AUTH_gowfdev/" -o /builds/
→project-0/build/gowf-web.freebsd cmd/gowf-web.go cmd/templates.go
GOOS=windows GOARCH=amd64 go build -ldflags "-w -s -X main.Version=0.0.8-26-gd1389df -
→X main.UpgradeServer=https://cloud.swiftstack.com/v1/AUTH_gowfdev/" -o /builds/
→project-0/build/gowf-web.exe cmd/gowf-web.go cmd/templates.go
Running after script...
Job succeeded
```

# CHAPTER 4

---

## Indices and tables

---

- genindex
- modindex
- search